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1 Error Metrics and Performance Fitness Indicators for Artificial Intelligence and Machine 2 Learning in Engineering and Sciences

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15 Abstract

16 Machine learning (ML) is the field of training machines to achieve a high level of cognition and
17 perform human-like analysis. Since ML is a data-driven approach, it seemingly fits into our daily
18 lives and operations and complex and interdisciplinary fields. With the rise of commercial, open-
19 source, and user-catered ML tools, a key question often arises whenever ML is applied to explore
20 a phenomenon or a scenario: *what constitutes a good ML model?* Keeping in mind that a proper
21 answer to this question depends on various factors, this work presumes that a good ML model
22 *optimally performs and best describes the phenomenon on hand*. From this perspective, identifying
23 proper assessment metrics to evaluate the performance of ML models is not only necessary but is
24 also warranted. As such, this paper examines 78 of the most commonly-used performance fitness
25 and error metrics for regression and classification algorithms, with emphasis on engineering
26 applications.

27
28 **Keywords:** Error metrics; Machine learning; Regression; Classification.

29 30 1. Introduction

31 Learning is the process of seeking knowledge [1]. We, as humans, can learn from our daily
32 interactions and experiences because we have the ability to communicate, reason, and understand.
33 With the rapid technological advancement in computer sciences, computational intelligence has
34 led to the development of modern cognitive and evaluation tools [2, 3]. One such tool is machine
35 learning (ML) which is often described as a set of methods that, when applied, can allow machines
36 to learn/understand meaningful patterns from data repositories; while maintaining minimal human
37 interaction [4]. More specifically, a "computer program is said to learn from experience E with
38 respect to some class of tasks T and performance measure P , if its performance at tasks in T , as
39 measured by P , improves with experience E " [5]. In other words, ML trains machines to
40 understand real-world applications, use this knowledge to carry out pre-identified tasks with the
41 goal of optimizing and improving the machines' performance with time and new knowledge. A

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42 closer look at the definition of ML infers that computers do not learn by reasoning but rather by
43 algorithms.

44
45 From the perspective of this work, traditional statistical regression techniques are often used to
46 carry out behavioral modeling wherein such techniques may suffer from large uncertainties, the
47 need for the idealization of complex processes, approximation, and averaging widely varying
48 prototype conditions. Furthermore, statistical analysis often assumes linear, or in some cases
49 nonlinear, relationships between the output and the predictor variables, and these assumptions do
50 not always hold true – especially in the context of engineering/real data. On the other hand, ML
51 methods adaptively learn from experiences and extract various discriminators. One of the major
52 advantages of ML approaches over the traditional statistical techniques is their ability to derive a
53 relationship(s) between inputs and outputs without assuming prior forms or existing relationships.
54 In other words, ML approaches are not confined to one particular space that requires the
55 availability of physical representation but rather goes beyond that to explore hidden relations in
56 data patterns [6–11].

57
58 While ML was initially developed for computer sciences, it is now an integral part of various fields
59 including, energy/mechanical engineering [6–9], social sciences [10, 11], space applications [12,
60 13], among others [14–19]. Due to the availability of high-computationally powered machines and
61 ease-of-access to data (thanks in part to the rise of Internet-of-Things and data-driven-
62 applications), the utilization of ML into civil engineering, in general, and materials science,
63 engineering in particular, has been duly noted in recent years [20–25].

64
65 An integral part of the wide spread of integrating ML into new research areas is due to the
66 availability of user-friendly and easy-to-use software packages that simplifies the process of ML
67 by utilizing pre-defined algorithms and training/validation procedure [26–30]. The availability of
68 such tools, while facilitating ML analysis and providing new opportunities for researchers often
69 unfamiliar with the ML fundamentals with means to easily carry out such analysis, could still be
70 misused by providing a false sense of analysis interpretation [31]. Another concern of utilizing
71 user-ready approaches to carry out ML analysis lies in the need for compiling proper observations
72 (i.e. datapoints). In some classical fields (say material sciences, earthquake or fire engineering)
73 where there is a limited number of observations due to expensive tests, or need for specialized
74 instrumentation/facilities [32], then the use of ML may lead to a biased outcome – especially when
75 combined with lack of expertise on ML [33, 34].

76
77 An examination of open literature raises a few questions: 1) are we developing accurate ML
78 models? 2) are such models useful to our fields? 3) are we properly validating ML models? And
79 4) how to confidently answer “yes” to the aforementioned questions?

80
81 A distinction should be drawn in which we need to acknowledge that, we often apply existing ML
82 algorithms to our problems rather than developing new algorithms. This acknowledgment goes
83 hand in hand with that similar to applying other numerical tools such as the finite element method,

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84 to investigate the response of materials and structures (say concrete beams) under harsh
85 environments (i.e. fire conditions) [35, 36]. From this perspective, we use an existing tool, say a
86 finite element (FE) software (ANSYS [37], ABAQUS [38] etc.), to investigate how failure
87 mechanism occurs in a concrete beam under fire. The accuracy of this FE model is often
88 established through a validation procedure in which a comparison of predictions from the FE
89 model (say temperature rise in steel rebars or mid-span deflection during a fire, or in some cases,
90 point in time when the beam fails) is plotted against that measured in an actual fire test. If the
91 comparison is deemed well, then the FE model is said to be valid and hence can be used to explore
92 the effect of key response parameters (i.e. magnitude of loading, strength of concrete, intensity of
93 fire etc.). From this perspective, the validity of an FE model is established if the variation between
94 predicted results and measured observations is between 5-15%* [39].
95

96 Unlike the use of FE simulation, ML is often used in two domains: 1) to show the applicability of
97 ML to understand a phenomenon [40, 41], and 2) to identify hidden patterns governing a
98 phenomenon [33, 42]. In the first domain, ML is primarily used to show that an ML algorithm can
99 replicate a phenomenon – or in other words, to validate the applicability of that particular ML
100 algorithm to a material science problem (i.e. can deep learning be applied to predict the
101 compressive strength of concrete given that information regarding the components in a concrete
102 mix is available?). While works in this domain showcase the diversity of ML, these also provide
103 an additional validation platform/case studies to already well-established algorithms. The
104 contribution of such works to our knowledge base is to be thanked and acknowledged.
105

106 The second domain is where ML shines and can be proven as a powerful ally to researchers. This
107 is because ML strives on data and is designed to explore hidden features and patterns. The
108 integration of these two items has not been thoroughly applied into our fields and, if applied
109 properly, cannot only open new opportunities but also revolutionize our perspective into our fields.
110 Unfortunately, the open literature continues to lack works in this domain, and hence such works
111 are to be encouraged.
112

113 Whether ML is used in the first or second domain, ML models need to be rigorously assessed [43,
114 44]. This is a critical key to ensure: 1) the validity of the developed ML model in understanding a
115 complex phenomenon given a limited set of data points, and 2) proper extension of the same
116 models towards new/future datasets. Traditionally, the adequacy of ML models is often established
117 through performance fitness and error metrics (PFEMs). Performance and error measures are vital
118 elements in the process of evaluating ML models/frameworks. These are defined as logical and/or
119 mathematical constructs intended to measure the closeness of actual observations to that expected
120 (or predicted). In other words, PFEMs are used to establish an understanding of how predictions
121 from a model compare to real (or measured) observations. Such metrics often relate to the variation
122 between predicted and measured observations in terms of errors [45–47].

*One should note that the validation of an FE model is also governed by satisfying convergence criteria input in the FE software. More on this can be found elsewhere [37, 38].

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123 Diverse sets of performance metrics have been noted in the open literature i.e. correlation
124 coefficient (R), root mean squared error (RMSE), etc. In practice, one, a multiple, or a combination
125 of metrics are used to examine the adequacy of a particular ML model. However, there does not
126 seem to be a systematic view into which scenarios specific metrics are preferable to use. In order
127 to bridge this knowledge gap, this work compiles the commonly-used PFEMs and highlights their
128 use in evaluating the performance of regression and classification ML models.

129

130 **2. Performance Fitness and Error Metrics**

131 This section presents the most widely-used PFEMS and highlights fundamentals,
132 recommendations, and limitations associated with their use in assessing ML models[†]. In this work,
133 PFEMs are grouped under two categories; traditional and modern. In this section, these reoccurring
134 terms are used; A : actual measurements, P : predictions, n : number of data points.

135

136 *2.1 Regression*

137 Regression ML methods deal with predicting a target value using independent variables. Some of
138 these methods include artificial neural networks, genetic programming, etc. PFEMs grouped herein
139 belong to a group of metrics that are based on methods to calculate point distance primarily using
140 subtraction or division operations. These metrics contain fundamental operations, either $A-P$ or
141 P/A , and can be supplemented with absoluteness or squareness. These are the most widely-used
142 metrics in literature. The simplest form of common PFEMs results from subtracting a predicted
143 value from its corresponding actual/observed value. This is often straightforward, easy to interpret,
144 and most of all yields the magnitude of error (or difference) in the same units as those measured
145 and predicted and can indicate if the model overestimates or underestimates observations (by
146 analyzing the sign of the remainder). One should remember that an issue could arise where due to
147 the opposite between predictions and observations i.e. canceling positive and negative errors. In
148 this scenario, a zero error could be calculated, indicating false accuracy.

149

150 This can be avoided by using an absolute error (i.e. $|A-P|$) which only yields non-negative values.
151 Analogous to traditional error, the absolute error also maintains the same units of predictions (and
152 observations), and hence is easily relatable. However, due to its nature, the bias in absolute errors
153 cannot be determined.

154

155 Similar to the same concept of absolute error, the squared error also mitigates mutual cancellation
156 of errors. This metric can be continuously differentiable and thus facilitates optimization.
157 However, this metric emphasizes relatively large errors (as opposed to small errors), unlike
158 absolute error, and could be susceptible to outliers. The fact that the units of squared error is
159 squared leads to unconventional units for error (i.e. squared days); which are not intuitive. Other
160 metrics may also include logarithmic quotient error (i.e. $\ln(P/A)$) as well as absolute logarithmic

[†] It should be noted that other works have used a different classification for PFEMs [2]. Botchkarev [2] went even further to survey the most preferred metrics reported by researchers during the 1980-2007 era and also explored multiplication and addition point distance methods.

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161 quotient error (i.e. $|\ln(P/A)|$). Table 1 lists other commonly used metrics, together with some of
162 their limitations and shortcomings as identified by surveyed studies.

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163 Table 1 List of commonly used PFEMs for ML regression models as collected from open literature

No.	Metric	Definition	Formula	Remarks
1	Error (E)	The amount by which an observation differs from its actual value.	$E = A - P$	<ul style="list-style-type: none"> • Intuitive • Easy to apply • Works with numeric data
2	Mean error (ME)	The average of all errors in a set.	$ME = \frac{\sum_{i=1}^n E_i}{n}$	<ul style="list-style-type: none"> • May not be helpful in cases where positive and negative predictions cancel each other out. • Works with numeric data
3	Mean Normalized Bias (MNB)	Associated with observation-based minimum threshold.	$MNB = \frac{\sum_{i=1}^n E_i/A_i}{n}$	<ul style="list-style-type: none"> • Biased towards overestimations. • Works with numeric data
4	Mean Percentage Error (MPE)	Computed average of percentage errors.	$MPE = \frac{\sum_{i=1}^n E_i/A_i}{n/100}$	<ul style="list-style-type: none"> • Undefined whenever a single actual value is zero. • Works with numeric data
5	Mean Absolute Error (MAE)*	Measures the difference between two continuous variables.	$MAE = \frac{\sum_{i=1}^n E_i }{n}$	<ul style="list-style-type: none"> • Uses a similar scale to input data [48]. • Can be used to compare series of different scales. • Works with numeric data
6	Mean Absolute Percentage Error (MAPE)*	Measures the extent of error in percentage terms.	$MAPE = \frac{100}{n} \sum_{i=1}^n E_i / A_i $	<ul style="list-style-type: none"> • Commonly-used as a loss function [49] • Cannot be used if there are actual zero values. • Percentage error cannot exceed 1.0 for small predictions. • There is no upper limit to percentage error in predictions that are too high. • Non-symmetrical (adversely affected if a predicted value is larger or smaller than the corresponding actual value) [49]. • Works with numeric data
7	Relative Absolute Error (RAE)	Expressed as a ratio comparing the mean error to errors produced by a trivial model.	$RAE = \sum_{i=1}^n E_i / A_i - A_{mean} $	<ul style="list-style-type: none"> • E_i ranges from zero (being ideal) to infinity. • Works with numeric data
8	Mean Absolute Relative Error (MARE)	Measures the average ratio of absolute error to random error.	$MARE = \frac{1}{n} \sum_{i=1}^n E_i / A_i $	<ul style="list-style-type: none"> • Sensitive to outliers (especially of low values). • Division by zero may occur (if actuals contain zeros). • Works with numeric data
9	Mean Relative Absolute Error (MRAE)	Ratio of accumulation of errors to cumulative error of random error.	$MRAE = \frac{\sum_{i=1}^n E_i / A_i - A_{mean} }{n}$	<ul style="list-style-type: none"> • For a perfect fit, the numerator equals to zero [50]. • Works with numeric data
10	Geometric Mean Absolute Error (GMAE)*	Defined as the n-th root of the product of error values.	$GMAE = \sqrt[n]{\prod_{i=1}^n E_i }$	<ul style="list-style-type: none"> • GMAE is more appropriate for averaging relative quantities as opposed to arithmetic mean [51]. • This metric can be dominated by large outliers and minor errors (i.e. close to zero). • Works with numeric data
11	Fractional Absolute Error (FAE)	Evaluates the absolute fractional error.	$FAE = \frac{1}{n} \sum_{i=1}^n \frac{2 \times E_i }{ A_i + P_i }$	<ul style="list-style-type: none"> • Works with numeric data
12	Mean Squared Error (MSE)	Measures the average of the squares of the errors.	$MSE = \frac{\sum_{i=1}^n E_i^2}{n}$	<ul style="list-style-type: none"> • Scale dependent [52]. • Values closer to zero present adequate state • Heavily weights outliers. • Highly dependent on fraction of data used (low reliability) [53]. • Works with numeric data
13	Root Mean Squared Error (RMSE)	Root square of average squared error.	$RMSE = \sqrt{\frac{\sum_{i=1}^n E_i^2}{n}}$	<ul style="list-style-type: none"> • Scale dependent. • A lower value for RMSE is favorable. • Sensitive to outliers. • Highly dependent on fraction of data used (low reliability) [53]. • Works with numeric data
14	Sum of Squared Error (SSE)	Sums the squared differences between each observation and its mean.	$SSE = \sum_{i=1}^n E_i^2$	<ul style="list-style-type: none"> • A small SSE indicates a tight fit [54]. • Works with numeric data
15	Relative Squared Error (RSE)	Normalizes total squared error by dividing by the total squared error.	$RSE = \sum_{i=1}^n E_i^2 / (A_i - A_{mean})^2$	<ul style="list-style-type: none"> • A perfect fit is achieved when the numerator equals to zero [50]. • Works with numeric data
16	Root Relative Squared Error (RRSE)	Evaluates the root relative squared error between two vectors.	$RRSE = \sqrt{\sum_{i=1}^n E_i^2 / (A_i - A_{mean})^2}$	<ul style="list-style-type: none"> • Ranges between zero and 1, with zero being ideal [50]. • Works with numeric data
17	Geometric Root Mean Squared Error (GRMSE)	Evaluates the geometric root squared errors.	$GRMSE = \sqrt[2n]{\prod_{i=1}^n E_i^2}$	<ul style="list-style-type: none"> • Scale dependent. • Less sensitive to outliers than RMSE [52]. • Works with numeric data
18	Mean Square Percentage Error (MSPE)*	Evaluates the mean of square percentage errors.	$MSPE = \frac{\sum_{i=1}^n (E_i / A_i)^2}{n/100}$	<ul style="list-style-type: none"> • Non-symmetrical [49]. • Works with numeric data
19	Root Mean Square Percentage Error (RMSPE)*	Evaluates the mean of squared errors in percentages.	$RMSPE = \sqrt{\frac{\sum_{i=1}^n (E_i / A_i)^2}{n/100}}$	<ul style="list-style-type: none"> • Scale independent. • Can be used to compare predictions from different datasets. • Non-symmetrical [49]. • Works with numeric data

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				<ul style="list-style-type: none"> • An extension of RMSE
20	Normalized Root Mean Squared Error (NRMSE)**	Normalizes the root mean squared error.	$NRMSE = \frac{\sqrt{\frac{\sum_{i=1}^n E_i^2}{n}}}{A_{mean}}$	<ul style="list-style-type: none"> • Can be used to compare predictions from different datasets [55]. • Works with numeric data • An extension of RMSE
21	Normalized Mean Squared Error (NMSE)	Estimates the overall deviations between measured values and predictions.	$NMSE = \frac{\sum_{i=1}^n E_i^2}{n \cdot variance^2}$ $variance = \frac{\sum (x_i - mean)^2}{n - 1}$	<ul style="list-style-type: none"> • Biased towards over-predictions [56]. • Works with numeric data • An extension of MSE
22	Coefficient of Determination (R ²)	The square of correlation.	$R^2 = 1 - \frac{\sum_{i=1}^n (P_i - A_i)^2}{\sum_{i=1}^n (A_i - A_{mean})^2}$	<ul style="list-style-type: none"> • R² values close to 1.0 indicate strong correlation. • Can be used in predicting material properties. • Works with numeric data • Related to R
23	Correlation coefficient (R)	Measures the strength of association between variables.	$R = \frac{\sum_{i=1}^n (A_i - \bar{A}_i)(P_i - \bar{P}_i)}{\sqrt{\sum_{i=1}^n (A_i - \bar{A}_i)^2 \sum_{i=1}^n (P_i - \bar{P}_i)^2}}$	<ul style="list-style-type: none"> • R>0.8 implies strong correlation [57]. • Does not change by equal scaling. • Can be used in predicting material properties. • Works with numeric data
24	Mean Absolute Scaled Error (MASE)	Mean absolute errors divided by the mean absolute error.	$\frac{\sum_{i=1}^n E_i}{n/100} / \left(\frac{1}{n} \sum_{i=1}^n A_i - A_{i-1} \right)$	<ul style="list-style-type: none"> • Scale independent. • Stable near zero [52]. • Works with numeric data
25	Golbraikh and Tropsha's [58] criterion		<p>At least one slope of regression lines (k or k') between the regressions of actual (A_i) against predicted output (P_i) or P_i against A_i through the origin, i.e. A_i = k × P_i and P_i = k' × A_i, respectively.</p> $k = \frac{\sum_{i=1}^n (A_i \times P_i)}{A_i^2}$ $k' = \frac{\sum_{i=1}^n (A_i \times P_i)}{P_i^2}$ $m = \frac{R^2 - R_o^2}{R^2}$ $n = \frac{R^2 - R_o'^2}{R^2}$	<ul style="list-style-type: none"> • k and k' need to be close to 1 or at least within the range of 0.85 and 1.15. • m and n are performance indexes and their absolute value should be lower than 0.1. • Works with numeric data
26	QSAR model by Roy and Roy [59]	-	$R_m = R^2 \times (1 - \sqrt{ R^2 - R_o^2 })$ <p>where,</p> $A_i^o = k \times P_i R_o^2$ $= 1 - \frac{\sum_{i=1}^n (A_i - P_i^o)^2}{\sum_{i=1}^n (A_i - A_{mean})^2}, P_i^o = k' \times A_i$	<ul style="list-style-type: none"> • R_m is an external predictability indicator. R_m > 0.5 implies a good fit. • Works with numeric data
27	Frank and Todeschini [60]	-	<p>Recommend maintaining a ratio of 3-5 between the number of observations and input parameters.</p>	-
28	Objective function by Gandomi et al. [61]	A multi-criteria metric.	<p>Function</p> $= \left(\frac{No. Training - No. Validation}{No. Training + No. Validation} \right) \frac{RMSE_{Training} + MAE_{Learning}}{R_{Learning} + 1}$ $+ \frac{2No. Validation}{No. Training + No. Validation} \frac{RMSE_{Validation} + MAE_{Validation}}{R_{Training} + 1}$ <p>where, No. Training and No. Validation are the number of training and validation data, respectively.</p>	<ul style="list-style-type: none"> • This function needs to be minimized to yield highest fitness. • Can be used in predicting material properties. • Works with numeric data
29	Reference index (RI) by Cheng et al. [62]	A multi-criteria metric that uniformly accounts for RMSE, MAE and MAPE.	$RI = \frac{RMSE + MAE + MAPE}{3}$	<ul style="list-style-type: none"> • Each fitness metric is normalized to achieve the best performance. • Works with numeric data • An extension of RMSE, MAE and MAPE
30	Scatter index (SI) [63]	Applied to examine whether RMSE is good or not.	$SI = \frac{\sqrt{\frac{\sum_{i=1}^n (P_{max(A)} - P_{max(P)})^2}{n}}}{P_{max(P)}}$ <p>where, n = number of data sets used during the training phase. P_{max(P)} = mean actual observations data</p>	<ul style="list-style-type: none"> • SI is RMSE normalised to the measured data mean • If SI is less than one, then estimations are acceptable. • Works with numeric data • "excellent performance" when SI < 0.1, a "good performance" when 0.1 < SI < 0.2, a "fair performance" when 0.2 < SI < 0.3, and a "poor performance" when SI > 0.3
31	Synthesis index (SyI) [64]	Comprehensive performance measure a based on MAE, RMSE, and MAPE a	$SyI = \frac{1}{n} \sum_{i=1}^n \left(\frac{P_i - P_{min,i}}{P_{max,i} - P_{min,i}} \right)$ <p>where, n = number of performance measures; and P_i = ith performance measure.</p>	<ul style="list-style-type: none"> • The SI ranged from 0 to 1; an SI value close to 0 indicated a highly accurate predictive model. • Works with numeric data
32	Relative root mean squared error (RRMSE) [65]	Present percentage variation in accuracy	$RRMSE = \sqrt{\frac{1}{n} \sum (A - P)^2}$	<ul style="list-style-type: none"> • Lower RRMSE values result in more accurate model predictions. • Works with numeric data
33	Performance index (PI) [65]	Performance index to evaluate predictivity of a model	$PI = \frac{RRMSE}{1 + R}$	<ul style="list-style-type: none"> • Lower PI values result in more accurate model predictions. • Works with numeric data

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34	$a_{20-index}$ [66]	Performance index to evaluate predictivity of a model within 20% variation	$a_{20-index} = \frac{m_{20}}{M}$ <p>where, m_{20} is the number of samples with the ratio of experimental value over predicted value falling from 0.8 to 1.2 and M is the number of samples in the dataset.</p>	<ul style="list-style-type: none"> • Presents the number of samples with the difference between the predicted value and experimental value within $\pm 20\%$ • Works with numeric data
35	Fractional bias (FB) [67]	Measure of the shift between the observed and predicted values.	$FB = \frac{2 \sum_{i=1}^n (A - P)}{\sum_{i=1}^n (A + P)}$	<ul style="list-style-type: none"> • Dimensionless metric, which is convenient for comparing the results from studies involving different scales • Symmetrical and bounded; values for the fractional bias range between -2.0 (extreme underprediction) to +2.0 (extreme overprediction) • Perfect model has FB of zero. • Works with numeric data
36	Relative index of agreement (RD) [68]	A standardized measure of the degree of model prediction error	$RD = 1 - \frac{\sum_{i=1}^N \left(\frac{A - P}{A}\right)}{\sum_{i=1}^N \left(\frac{(P - \bar{A} + A - \bar{A})}{A}\right)^2}$	<ul style="list-style-type: none"> • A value of 1.0 indicates a perfect match, and zero indicates no agreement at all. • Overly sensitive to extreme values • Works with numeric data
37	Nash–Sutcliffe coefficient (NSE) [69]	A metric often used in flow predictions.	$NSE = 1 - \left[\frac{\sum_{i=1}^N (A - P)^2}{\sum_{i=1}^N (A - \bar{A})^2} \right]$	<ul style="list-style-type: none"> • NSE = 1 indicates perfect correspondence • NSE = 0 indicates that the model simulations have the same explanatory power as the mean of the observations • NSE < 0 indicates that the model is a worse predictor than the mean of the observations • Works with numeric data
38	Kling–Gupta efficiency (KGE) [70]	A metric often used in flow predictions.	$KGE = 1 - \sqrt{(r - 1)^2 + (\alpha - 1)^2 + (\beta - 1)^2},$ <p>where, r is the linear correlation between the predicted and actuals. α is the magnitude of the variability calculated as the standard deviation in predictions divided by the standard deviation in actuals. β is the bias term calculated as the predictions means divided by the actual mean. N is the number of dataset over the training and testing phases.</p>	<ul style="list-style-type: none"> • KGE = 1 indicates perfect agreement between actuals and predictions. • KGE < 0 indicates that the mean of actuals provides better estimate than predictions • For other values of KGE, please refer to [71] • Works with numeric data

*has a median derivative

**can be normalized by standard deviation of actual observations

***The reader is encouraged to review the cited references for full details on specific metrics.

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167 Most of the works conducted so far in the areas of engineering applications only utilized a few of
168 the above PFEMs [20, 33, 61, 62, 72–92]. The bulk of the reviewed works continue to incorporate
169 traditional metrics such as R , R^2 , MAE , $MAPE$, and $RMSE$ as primary indicators of adequacy of
170 the regression-based ML models. This seems to stem from our familiarity with these indicators, as
171 opposed to others; such as Golbraikh and Tropsha’s [58] criterion, QSAR model by Roy and Roy
172 [59], Frank and Todeschini [60], and specifically designed objective functions, often used in the
173 realms of other fields and data sciences. It should be noted that out of the reviewed studies, the
174 works of Gandomi et al. [90], Golafshani and Behnood [40] as well as Cheng et al. [62] applied a
175 multi-criteria verification process that incorporated the use of traditional as well as modern
176 PFEMs. Utilizing multi-criteria is not only beneficial to ensure the validity of a particular ML
177 model but is also recommended to overcome some of the identified limitations of traditional
178 metrics in Table 1 and hence should be encouraged.
179

180 2.2 Classification

181 In ML, classification refers to categorizing data into distinct classes. This is a supervised learning
182 approach where machines learn to classify observations into binary or multi-classes. Binary classes
183 are those with two labels (i.e. positive vs. negative etc.), and multi-classes are those having more
184 than two labels (i.e. types of concrete e.g., normal strength, high strength, high performance etc.).
185 Classification algorithms may include logistic regression, k-nearest neighbors, support vector
186 machines, etc. [93, 94].
187

188 The performance of classifiers is often listed in a confusion matrix. This matrix contains statistics
189 about actual and predicted classifications and lays the fundamental foundations necessary to
190 understand accuracy measurements for a specific classifier. Each column in this matrix signifies
191 predicted instances, while each row represents actual instances. This matrix was identified to be
192 the “go-to” metric used in studies examining materials science and engineering problems [22, 95–
193 98]. However, there are other PFEMs that can be used to evaluate classification models, and these,
194 along with others, are listed in Table 2. Similar to Table 1, Table 2 also lists some of the remarks
195 and limitations pointed out by surveyed works. In this table, P (denotes number of real positives),
196 N (denotes number of real negatives), TP (denotes true positives), TN (denotes true negatives), FP
197 (denotes false positives), and FN (denotes false negatives).

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198 Table 2 List of the commonly-used PFEMs for ML classification models as collected from open literature

No.	Metric	Definition	Formula	Remarks
1	True Positive Rate (TPR) or Sensitivity or Recall	Measures the proportion of actual positives that are correctly identified as positives.	$TPR = \frac{TP}{P} = \frac{TP}{TP + FN} = 1 - FNR$	<ul style="list-style-type: none"> • Describes the proportion of actual positives that are correctly identified. • Does not account for indeterminate results. • Works with categorical data
2	True Negative Rate (TNR) or Specificity or selectivity	Measures the proportion of actual negatives that are correctly identified negatives.	$TNR = \frac{TN}{N} = \frac{TN}{TN + FP} = 1 - FPR$	<ul style="list-style-type: none"> • Describes the proportion of actual negatives that are correctly identified. • Works with categorical data
3	Positive Predictive Value (PPV) or Precision	The proportions of positive observations that are true positives.	$PPV = \frac{TP}{TP + FP} = 1 - FDR$	<ul style="list-style-type: none"> • Has an ideal value of 1 and the worst value of zero. • Works with categorical data
4	Negative Predictive Value (NPV)	The proportions of negative observations that are true positives.	$NPV = \frac{TN}{TN + FN} = 1 - FOR$	<ul style="list-style-type: none"> • Has an ideal value of 1 and the worst value of zero. • Works with categorical data
5	False Positive Rate (FPR)	Measures the proportion of positive cases in that are correctly identified as positives.	$FPR = \frac{FP}{N} = \frac{FP}{FP + TN} = 1 - TNR$	<ul style="list-style-type: none"> • Describes proportion of negative cases incorrectly identified as positive cases. • Works with categorical data
6	False Discovery Rate (FDR)	Expected proportion of false observations.	$FDR = \frac{FP}{FP + TP} = 1 - PPV$	<ul style="list-style-type: none"> • Describes proportion of the individuals with a positive test result for which the true condition is negative. • Works with categorical data
7	False Omission Rate (FOR)	Measures the proportion of false negatives that are incorrectly rejected.	$FOR = \frac{FN}{FN + TPN} = 1 - NPV$	<ul style="list-style-type: none"> • Describes proportion of the individuals with a negative test result for which the true condition is positive. • Works with categorical data
8	Positive likelihood ratio (LR+)	Evaluates the change in the odds of having a diagnosis with a positive test.	$LR+ = \frac{TPR}{FPR}$	<ul style="list-style-type: none"> • Measures the ratio of TPR (sensitivity) to the FPR (1 – specificity). • Presents the likelihood ratio for increasing certainty about a positive diagnosis. • Works with categorical data
9	Negative likelihood ratio (LR-)	Evaluates the change in the odds of having a diagnosis with a negative test.	$LR- = \frac{FNR}{TNR}$	<ul style="list-style-type: none"> • Describes the ratio of FNR to TNR (specificity). • Works with categorical data
10	Diagnostic odds ratio (DOR)	Measures the effectiveness of a (diagnostic) test.	$DOR = \frac{LR+}{LR-} = \frac{TP/FP}{FN/TN}$	<ul style="list-style-type: none"> • Often used in binary classification. • Works with categorical data
11	Accuracy (ACC)	Evaluates the ratio of number of correct predictions to the total number of samples.	$ACC = \frac{TP + TN}{P + N} = \frac{TP + TN}{TP + TN + FP + FN}$	<ul style="list-style-type: none"> • Presents performance at a single class threshold only. • Assumes equal cost for errors [96]. • Works with categorical data
12	F ₁ score	Harmonic mean of the precision and recall.	$F_1 = \frac{2PPV \times TPR}{PPV + TPR} = \frac{2TP}{2TP + FP + FN}$	<ul style="list-style-type: none"> • Describes the harmonic mean of precision and sensitivity. • Focuses on one class only. • Biased to the majority class [99]. • Works with categorical data
13	Matthews Correlation Coefficient (MCC)	Measures the quality of binary classifications analysis.	$MCC = \frac{TP \times TN - FP \times FN}{\sqrt{(TP + FP)(TP + FN)(TN + FP)(TN + FN)}}$	<ul style="list-style-type: none"> • Measures the quality of binary and multi-class classifications. • Can be used in classes with different sizes. • When MCC equals +1 → perfect prediction, → 0 equivalent to a random prediction and → -1 false prediction. • Considered as a balanced measures as it involves values of all the four quadrants of a confusion matrix [100]. • Works with categorical data
14	Bookmaker Informedness (BM) or Youden's J statistic	Evaluates the discriminative power of the test [101].	$BM = TPR + TNR - 1$	<ul style="list-style-type: none"> • Describes the probability of an informed decision (vs. a random guess). • Has a range between zero and 1 (being ideal). • Considers both real positives and real negatives. • Takes into account all predictions [102]. • Works with categorical data • Counterpart of recall. • It is also suitable with imbalanced data. • It does not change concerning the differences between the sensitivity and specificity [101].
15	Markedness (MK)	Measures trustworthiness of positive and	$MK = PPV + NPV - 1$	<ul style="list-style-type: none"> • Measures trustworthiness of positive and negative predictions by a model [103].

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		negative predictions.		<ul style="list-style-type: none"> • Considers both predicted positives and predicted negatives. • Counterpart of precision. • Specifies the probability that a condition is marked by the predictor (as opposed to luck/chance) [104] • Sensitive to data changes (not suitable for imbalanced data) [101]. • Works with categorical data
16	Average Class Accuracy (ACA)	Measures the average accuracy of predictions in a class.	$ACA = W \left(\frac{TP}{TP + FP} \right) + (1 - W) \left(\frac{TN}{TN + FP} \right)$ <p>where $0 < W < 1$</p>	<ul style="list-style-type: none"> • Used with unbalanced data. • Choosing a good weighting factor a priori [99]. • When $W > 0.5$, minority class accuracy contributes more than majority class. • Presents performance at a single class threshold. • Works with categorical data
17	Receiver Operating Characteristic (ROC)	Plots the diagnostic ability of a binary classifier system as its discrimination threshold is varied.	<p>The ROC curve is plotted such that TPR is on vertical axis and FPR is on the horizontal axis (the line $TPR = FPR$ represents a random guess of a specific class) [105].</p>	<ul style="list-style-type: none"> • Characterizes tradeoff between hit rate and false alarm rate. • Designates the relationship between sensitivity and specificity [106]. • Takes a value between zero and 1 to relate the probability distribution to a single state [107]. • A threshold of zero ensures highest sensitivity and 1 ensures best specificity. • Can be used to estimate cost ratio (slope of line tangent to ROC curve). • Should be used in datasets with roughly equal numbers of observations for each class [108, 109]. • Works with categorical data
18	Area under the ROC curve (AUC)	Measures the two-dimensional area underneath the entire ROC curve.	$AUC = \sum_{i=1}^{N-1} \frac{1}{2} (FP_{i+1} - FP_i) (TP_{i+1} - TP_i)$ <p>or</p> $AUC = \frac{1}{2} w (h + h')$ <p>where, w = width, and h and h' = heights of the sides of a trapezoid histogram</p>	<ul style="list-style-type: none"> • Not dependent on a single class threshold. • Associated with increased training times. • Works with categorical data
19	Precision-Recall curve	Plots the tradeoff between precision and recall for different thresholds.	<p>Plots precision (in the vertical axis) and the recall (in the horizontal axis) for different thresholds.</p>	<ul style="list-style-type: none"> • Applicable in cases of moderate to large class imbalance [108]. • Used in binary classification.
20	Log Loss Error (LLE)	Measures the where the prediction input is a probability value.	$LLE = - \sum_{c=1}^M A_i \log P_c$ <p>where, M: number of classes, c: class label, y: binary indicator (0 or 1) if c is the correct classification for a given observation.</p>	<ul style="list-style-type: none"> • Measures the uncertainty of the probabilities by comparing predictions to the true labels. • Penalizes for being too confident in wrong prediction. • Has probability between zero and 1. • A log loss of zero indicates a perfect model. • Works with categorical data
21	Hinge Loss Error (HLE)	-	$HLE = \max(0, 1 - q \cdot y)$ <p>where, $q = \pm 1$ and y: classifier score</p>	<ul style="list-style-type: none"> • Linearly penalize incorrect predictions. • Primarily used in support vector machine.
22	Wilcoxon–Mann–Whitney (WMW) test [99]	-	$WMW = \frac{\sum_{i \in \text{Minor class}} \sum_{j \in \text{Major class}} I_{wmw}(P_i, P_j)}{ \text{Minor class} \times \text{Major class} }$ <p>where, P_i and P_j: outputs when evaluated on an example from the minority and majority classes, respectively</p>	<ul style="list-style-type: none"> • Used in scenarios with unbalanced data. • The indicator function I_{wmw} returns 1 if $P_i > P_j$ and $P_i \geq 0$ or 0 if otherwise.
23	Fitness Function Amse (FFA) [99]	Measures pattern difference between input and output.	$FFA = \frac{1}{K} \sum_{c=1}^K \left(1 - \frac{\sum_{i=1}^{N_c} (1 - \text{sig}(P_{ci}) - T_c)}{N_c \times 2} \right)^2$ $\text{sig}(x) = \frac{2}{1 + e^{-x}} + 1$ <p>where, P_{ci}: output of a classifier evaluated on the ith example, N_c: number of examples, K: number of classes, T_c: target values (equals to -0.5 and 0.5 for majority and minority classes, respectively)</p>	<ul style="list-style-type: none"> • Used in scenarios with unbalanced data. • Appropriate for genetic programming. • Needs to be scaled to a range of [-1, 1] and hence the need for sigmoid function. • FFA = 1 presents an ideal scenario.
24	Fitness Function Incr (FFI) [99]	-	$Incr = \frac{1}{K} \sum_{c=1}^K \left(\frac{\sum_{j=1}^{M_c} [I_{zt}(j, D_{cj}, c) \cdot \sum_{i=1}^{N_c} Eq(D_{cj}, P_{ci})]}{\frac{1}{2} N_c (N_c + 1)} \right)$ $I_{zt}(r, k, c) = \begin{cases} r, & \text{if } k \geq 0 \text{ and } c \in \text{Minority class} \\ & \text{or if } k < 0 \text{ and } c \in \text{Majority class} \\ 0, & \text{otherwise} \end{cases}$ $Eq(p, q) = \begin{cases} 1, & \text{if } p = q \\ 0, & \text{otherwise} \end{cases}$	<ul style="list-style-type: none"> • Used in scenarios with unbalanced data. • Assigns incremental rewards to predictions that fall further away from the class boundary. • Appropriate for genetic programming. • Ranges [0, 1] (zero being worst fitness).
25	Fitness Function Correlation (FFC)	-	$FFC = \frac{1}{K} (r + I_{zt}(1, \mu_{\text{minor}}, \mu_{\text{major}}))$ $r = \frac{\sqrt{\sum_{c=1}^K N_c (\mu_c - \bar{\mu})^2}}{\sqrt{\sum_{c=1}^K \sum_{i=1}^{N_c} (P_{ci} - \bar{\mu})^2}}$ $\mu_c = \frac{\sum_{i=1}^{N_c} P_{ci}}{N_c}, \bar{\mu} = \frac{\sum_{c=1}^K N_c \mu_c}{\sum_{c=1}^K N_c}$ <p>where, r: correlation ratio, μ_{minor} and μ_{major}: mean for minor and major classes, respectively</p>	<ul style="list-style-type: none"> • Used in scenarios with unbalanced data.

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26	Fitness Function Distribution (FFD)	Measures the distance between class distributions as a function of class separability.	$FFD = \frac{ \mu_{min} - \mu_{maj} }{\sigma_{min} + \sigma_{maj}} \times I_{zt}(2, \mu_{min}, \mu_{maj})$ $\mu_c = \frac{\sum_{i=1}^{N_c} P_{ci}}{N_c}, \sigma_c = \sqrt{\frac{1}{N_c} \sum_{i=1}^{N_c} (P_{ci} - \mu_c)^2}$ <p>where, μ_c and σ_c: mean and standard deviation of the class distribution, respectively,</p>	<ul style="list-style-type: none"> Used in scenarios with unbalanced data. Treats predictions as independent distributions. Measures separability (i.e. distance between class distributions) [110] – high separability (no overlap) and this distance turns large (go to $+\infty$). Uses I_{zt} to enforce zero class threshold.
27	Canberra Metric (CM)	Measures the distance between pairs of points in a vector space.	$CM = \sum_{i=1}^n \frac{ E_i }{A_i + P_i}$	-
28	Wave Hedges Distance (WHD)	-	$WHD = \sum_{i=1}^n \frac{ E_i }{\max(A_i, P_i)}$	<ul style="list-style-type: none"> Normalizes the difference of each pair of coefficients with its maximum [111–113].
29	Lift [114]	Measures the performance of a model at predicting or classifying cases.	$LIFT = \frac{\% \text{ of true positives above the threshold}}{\% \text{ of dataset above the threshold}}$	<ul style="list-style-type: none"> Measures betterness of a classifier than a baseline classifier that randomly predicts positives. Threshold is set as a static fraction of the positive dataset. Lift and Accuracy do not always correlate well.
30	Mean Cross Entropy (MXE)	Measures the performance of a model where the output is a probability between zero and one.	$MXE = -\frac{1}{N} \sum True \times \ln(Predicted) + (1 - True) \times \ln(1 - Predicted)$ <p>(The assumptions are that Predicted $\in [0, 1]$ and True $\in \{0, 1\}$)</p>	<ul style="list-style-type: none"> Minimizing MXE gives the maximum likelihood [102].
31	Probability Calibration (CAL)	-	<ol style="list-style-type: none"> Order cases 1-100 by their predicted in the same bin. Evaluate the percentage of true positives. Calculate the mean prediction for true positives. Calculate the mean prediction calibration error for this bin (using the absolute value of the difference between the observed frequency and the mean). Repeat steps 1-4 for cases 2-101, 3-102, etc. CAL is calculated as the mean of these binned calibration errors [102]. 	<ul style="list-style-type: none"> Lengthy procedure.
32	Precision-recall break-even point	Point at which the precision-recall-curve intersects the bisecting line.	$Precision = Recall$	<ul style="list-style-type: none"> Defines the point when precision and recall are equal.
33	Average precision (AP)	Combines recall and precision for ranking.	$AP = \sum_n (Recall_n - Recall_{n-1}) Precision_n$	<ul style="list-style-type: none"> Describes the weighted mean of precision in each threshold with the increase in recall from the previous threshold used.
34	Balanced accuracy [115]	Calculates the average of the correctly identified proportion of individual classes.	<p>Defined as the average of recall obtained on each class.</p>	<ul style="list-style-type: none"> Used in binary and multiclass classification problems. Accommodates imbalanced datasets.
35	Brier score (BS)	Measures the accuracy of probabilistic-based predictions.	$BS = \frac{1}{N} \sum_{i=1}^N (f_i - A_i)^2$ <p>in which f_i is the probability that was forecast, A_i the actual outcome of the event at instance i</p>	<ul style="list-style-type: none"> Measures the mean squared difference between the predicted probability and the actual outcome. Takes on a value between zero and 1 (the lower the score is, the better the predictions). Composed of refinement loss and calibration loss. Appropriate for binary and categorical outcomes. Inappropriate for ordinal variables.
36	Cohen's kappa (CK) [116]	Measures interrater (agreement) reliability.	$\kappa = (p_o - p_e) / (1 - p_e)$ <p>where, p_o: empirical probability of agreement on the label assigned to any sample, p_e: expected agreement when both annotators assign labels randomly and this is estimated using a per-annotator empirical prior over the class labels.</p>	<ul style="list-style-type: none"> Measures inter-annotator agreement. Expresses the level of agreement between two annotators [117]. Ranges between -1 and 1. The maximum value means complete agreement.
37	Hamming loss (HL)	Fraction of the wrongly identified labels.	$HL = \frac{1}{m} \sum_{i=1}^m 1_{P_i \neq A_i}$	<ul style="list-style-type: none"> Describes fraction of labels that are incorrectly predicted. Optimal value is zero [118].
38	Fitness (T) [119]	-	$Fitness(T) = Q(T) + \alpha * R(T) + \beta * Cost(T)$ <p>where, $Q(T)$: accuracy, $R(T)$: sum of $R(T_i)$ in all multi-tests of the T tree, $Cost(T)$: sum of the costs of attributes constituting multi-tests. The default parameters values are: $\alpha=1.0$ and $\beta=-0.5$,</p> $R(T_i) = \frac{ X_i }{ X } * \sum_{j=1}^{ mt_i -1} r_{ij}$ <p>where, X: learning set, X_i: instances in i-th node, and mt_i: size of a multi-test.</p> $Cost(T_i) = \frac{ X }{ X_i } * C(a_{ij})$ <p>where: a_{ij}: j-th attribute of the i-th multi-test, $C(a_{ij})$: cost of the a_{ij} attribute.</p>	<ul style="list-style-type: none"> Used for fitting decision trees. This function needs to be maximized to achieve high performance.
39	F2 score [120]	Measured as the weighted average	$F_\beta = 1 + \beta^2 \times \frac{precision \times recall}{(\beta^2 \times precision) + recall}$ <p>where: $\beta = 2$.</p>	<ul style="list-style-type: none"> Used in genetic programming and medical fields. Computes a weighted harmonic mean of Precision and Recall.

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		of precision and recall.		• Learning about the minority class.
40	Distance score (D score) [120]	-	$D_{sc} = \frac{2 \times C1 \times C2}{C1 + C2}$ <p>where:</p> $C1 = \frac{\sum_{i=0}^{N_{maj}} sig(P_{Maji}) \times T - sig(P_{Maji}) }{N_{maj}} \times func(1, P_{Maji})$ $C2 = \frac{\sum_{i=0}^{N_{min}} sig(P_{Mini}) \times T - sig(P_{Mini}) }{N_{min}} \times func(1, P_{Mini})$ $sig(x) = \frac{2}{1 + e^{-x}} - 1$ $func(1, k) = \begin{cases} 1, & \text{if } k \leq 0 \text{ for majority class instance} \\ 0, & \text{if } k > 0 \text{ for minority class instance} \\ 0, & \text{otherwise} \end{cases}$ <p>C1 for majority class and C2 for minority class.</p>	<ul style="list-style-type: none"> • Used in genetic programming and medical fields. • Distance score (D score) which learns about both the classes by giving them equal importance and being unbiased. • The range of both C1 and C2 is 0 (worst score) to 1 (best score).

199

*The reader is encouraged to review the cited references for full details on specific metrics.

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200 **3. Closing Remarks**

201 Our confidence in the accuracy of predictions obtained from ML algorithms heavily relies on the
202 availability of actual observations and proper PFEMs. From this point of view, it is unfortunate
203 that observations relating to the engineering discipline continue to be 1) limited in size, and 2) lack
204 completeness. The lack of such observations is often related to limitations in conducting full-scale
205 tests, the need for specialized equipment, and a wide variety of tested samples. For instance, one
206 can think of how normal strength concrete mixes can significantly vary from one study to another
207 simply due to variation in raw materials, mix proportions, and casting/curing procedures, etc.

208
209 Combining the above two points with the notion of simply “applying ML” to understand a given
210 phenomenon (say flexural strength of beams) without a thorough validation is deemed to fail. In
211 fact, in many instances, researchers noted the validity of a specific ML model by reporting its
212 performance against traditional PFEMs, only to be later identified that such a model does not
213 properly represent actual observations – despite having good fitness. This can be avoided by
214 adopting a rigorous validation procedure [121, 122]. Unfortunately, many of the published studies
215 in the area of ML application in engineering do not include multi-criteria/additional validation
216 phases and simply rely on conventional performance metrics such as R or R^2 of the derived models.
217 Furthermore, adopting a set of PFEMs does not negate the occurrence of some common issues,
218 most notably, overfitting, biasedness etc. As such, an analysis that utilizes ML should also consider
219 some of the following techniques e.g. use of independent test datasets, varying degrees of cross-
220 validation etc.

221
222 In order to ensure fruitful use of ML, it is our duty to seek proper application of ML. Besides, one
223 of the major concerns about the ML-based models is their robustness under a wide range of
224 conditions [123]. A robust ML model should not only provide reasonable PFEMs but should also
225 be capable of capturing the underlying physical mechanisms that govern the investigated system
226 [124]. An essential approach to verify the robustness of the ML models is to perform parametric
227 and sensitivity analyses [123, 125]. These types of analyses ensure that the ML predictions are in
228 sound agreement with the system’s real behavior and physical processes rather than being merely
229 a combination of the variables with the best fit on the data. Another item to consider is to develop
230 a user-friendly phenomenon-specific recommendation system wherein novice users who apply
231 pre-identified PFEMs are selected to evaluate the performance of a given problem (say using R^2
232 in a regression problem etc.).

233
234 The reader is to remember that the addition of one example to showcase recommended or
235 important PFEMs negates the purpose of this paper (which is to compile commonly used
236 performance metrics and list their key characteristics into one document to provide interested
237 researchers in carrying out a ML analysis with a starting point to select proper performance
238 metrics). Providing a comparison for all of the reviewed metrics will significantly extend this work
239 beyond its scope and may not be feasible at the moment. We feel that this is best suited for a series
240 of more in-depth reviews wherein metrics for classification and regression problems can be

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241 separately evaluated and reviewed under well-designed problems and a variety of conditions to
242 ensure fairness and unbiasedness to come in the near future.

243
244 It is our intention to not specifically identify a measure (or a set of measures) due to the wide range
245 of problems (as well as the quality of data) that a scientist could face. Please note that other
246 researchers (which are quoted herein) also followed a similar approach.

- 247 ○ *"Although some methods clearly perform better or worse than other methods on average,*
248 *there is significant variability across the problems and metrics. Even the best models*
249 *sometimes perform poorly, and models with poor average performance occasionally perform*
250 *exceptionally well."* [126].
- 251 ○ *"It is clearly difficult to convincingly differentiate ML algorithms (and feature reduction*
252 *techniques) on the basis of their achievable accuracy, recall and precision."*[127].
- 253 ○ *"Different performance metrics yield different tradeoffs that are appropriate in different*
254 *settings. No one metric does it all, and the metric optimized to or used for model selection*
255 *does matter."*[102].

256

257 **4. Conclusions**

258 Based on the information presented in this note, the following conclusions can be drawn.

- 259 • ML is expected to rise into a key analysis tool in the coming few years; especially
260 within material scientists and structural engineers. As such, the integration of ML is to
261 be thorough and proper. Hence, the need for proper validation procedure.
- 262 • A variety of performance metrics and error metrics exists for regression and
263 classification problems. This work recommends the utilization of multi-fitness criteria
264 (where a series of metrics are checked on one problem) to ensure the validity of ML
265 models as these metrics may overcome some of the limitations of individual metrics.
266 Such metrics can be of independent nature to each other such as, R^2 , RSME, and
267 a_{20} -index.
- 268 • The performance of the existing metrics and future fitness functions can be further
269 improved through systematic collaboration between researchers of interdisciplinary
270 backgrounds. For example, efforts are invited to identify and recommend metrics
271 suitable for specific problems and datasets.
- 272 • Future works should be directed towards documenting and exploring performance
273 metrics for other types of learnings such as unsupervised learning and reinforcement
274 learning. This is ongoing research need that is to be addressed in the coming years.

275

276 **Data Availability**

277 No data, models, or code were generated or used during the study.

278

279 *Declarations of interest:* none.

280

281 **5. References**

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